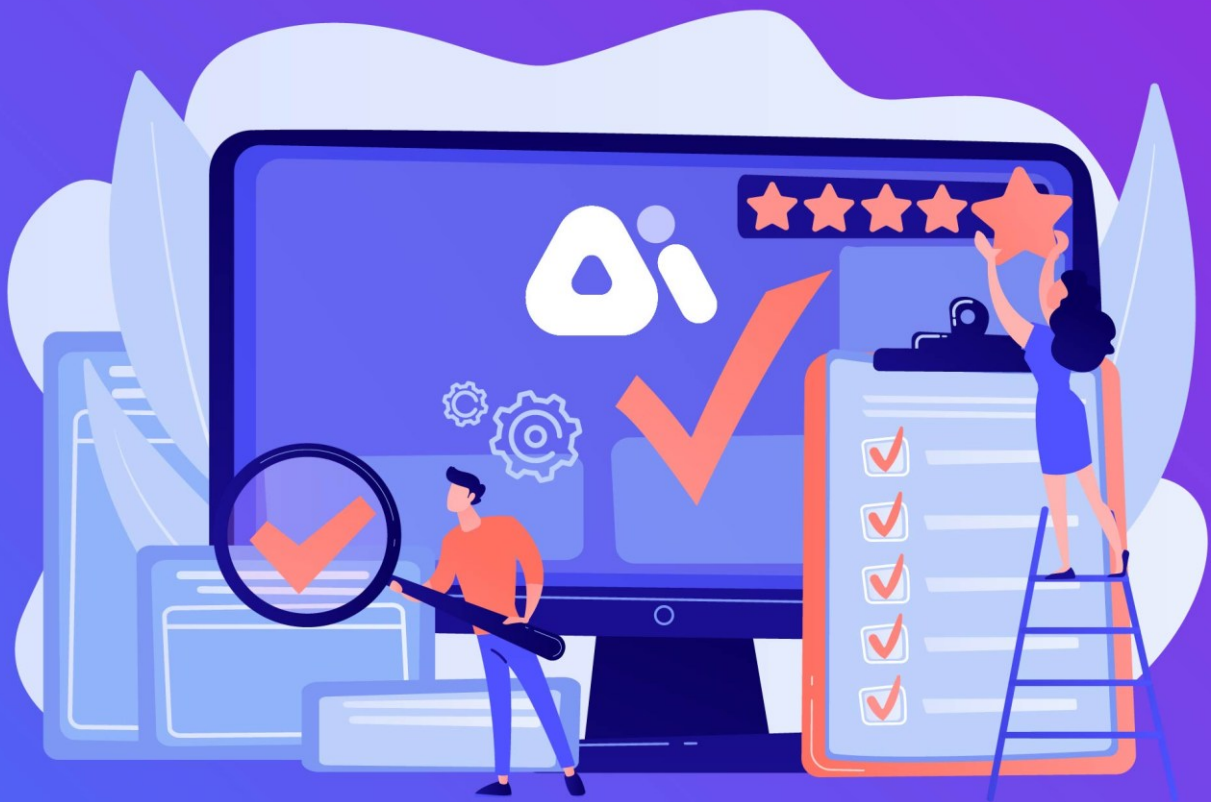Navigating AI Regulations:
Practical Guide

Project Number:
2024-2-DE02-KA210-VET-000287096

Quality Assurance Plan

Quality Assurance Plan

Navigating AI Regulations: Practical Guide

Project Number: 2024-2-DE02-KA210-VET-000287096

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Authors	INI-Novation (Germany), Budakov Films (Bulgaria)

Declaration on copyright:

Your contact person for questions concerning the Quality Assurance Plan:
Dr. h.c. Wolfgang Kniejski
INI-Novation GmbH
info@ini-novation.com

Contents

1. Objectives of the Project

The Erasmus+ co-funded project Navigating AI Regulations: A Practical Guide (Project Number: 2024-2-DE02-KA210-VET-000287096) aims to bridge critical gaps in AI knowledge, digital skills, and EU policy awareness among trainers and freelancers in the creative industry. Grounded in an in-depth Needs Analysis conducted during the preparation stage, the project adopts a targeted approach to support the digital transformation of this dynamic sector.

The project has three core objectives:

Objective 1: Improving AI and Data Usage Competence: By delivering a tailored training program to 57 participants, the project will enhance understanding of AI Act provisions, including risk classification, compliance, transparency, and data governance. This knowledge will empower trainers to guide young entrepreneurs in leveraging AI for business innovation while adhering to regulatory standards.

Objective 2: Enhancing Digital Skills for AI in Creativity: Participants will gain proficiency in AI-powered tools, data analysis, and AI literacy, enabling them to integrate cutting-edge technologies into creative processes. This objective focuses on fostering innovation, improving creative workflows, and building digital resilience in the sector.

Objective 3: Boosting EU Policy and AI Act Awareness: By increasing familiarity with EU policies and ethical frameworks, the project will ensure participants operate responsibly and in compliance with the AI Act, fostering trust and sustainable growth in the creative industry. The project outputs will directly contribute to equipping trainers and freelancers with the tools and knowledge to thrive in an AI-driven future while aligning with EU regulatory and ethical standards.

2. Key Elements of the Quality Assurance Plan

The **purpose** of the Quality Assurance Plan (QAP) is to
- define the project's quality-related procedures, the areas of application, the implementation processes and the roles and responsibilities of the partners; and to
- document how the project will plan, implement, and assess the effectiveness of its quality assurance (QA) and quality control (QC) operations

All collaborators (at all levels) have a responsibility for understanding and implementing our Quality System. Any operational partner participating in this project and receiving funding from the European Commission must contribute to and benefit from this Quality System.

2.1. Definitions

Quality System (QS): The quality system provides the framework for planning, implementing, and documenting work performed by the project organization and for carrying out required QA & QC activities

Quality Management (QM): The aspect of the project's overall management system that determines and implements the quality policy. Quality management includes strategic planning, allocation of resources, and other systematic activities pertaining to the quality activities.

Quality Assurance (QA): A system of project management activities involving planning, implementation, documentation, assessment, reporting, to ensure that the project outcomes show the quality expected by the European Commission.

Quality Control (QC): The overall system of activities that measure the performance of the project's processes against defined standards to verify that they meet the stated requirements, and activities that are used to fulfill quality requirements.

2.2. Our Quality System

Our Quality System
- is a framework of management and technical activities, which evolve around a cycle of planning, implementing, and assessing.
- It describes the policies, objectives, principles, organizational lines of authority, responsibilities, accountability, and implementation plan of the project
- It ensures the quality of the project's work processes and products
- It ensures that the project's outcomes are of adequate quality and usability for their intended purpose

2.3. Tools and Elements of our Quality System

Our Quality System includes the following elements:
- **Planning**: Quality Assurance Plan (QAP), i.e. this document
- **Implementation**: Quality Assurance Activities (in connection with the project progress meetings and the final report)
- **Assessment**: Management assessments (self and independent) of project activity, evaluation questionnaires, validation and verification through pilot tests.

For each targeted result, the QAP will monitor the following areas:
- **Strategy** of project implementation
- **Partners**
- **Processes**
- **Resources**

3. Project Activities

The entire project activities include:
- Project Management and Dissemination
- Activity 1: Establishing Training Scope and EQF Level 3 Alignment
- Activity 2: Developing a training program 'AI-Driven Creativity: Advanced Training for Digital Innovators'
- Activity 3: Hands-On Training and Community Engagement

3.1. Project Management and Dissemination (01.01.25 - 31.12.25)

INI-Novation (INI), as the Project Coordinator (PC), will manage the overall execution of the project. In this function, INI will be responsible for planning, scheduling, and progress monitoring across all activities, while facilitating regular meetings to maintain clear communication among the partners. In addition to maintaining the project coordination, INI

is also responsible for communication and interaction with the National Agency for managing the ERASMUS+ programme (NA).

Through the dissemination activities the partners of this small-scale consortium aim at:

- Ensuring that the awareness of the project is in line within the project objectives, reaches the target groups and contributes to the exploitation and sustainability of the project products;
- Increased awareness of the target groups (at local, national and EU level) about the project, its objectives and all developed results;
- Increasing the interest of other stakeholders;
- Keep up media presence throughout the whole duration of the project; and
- Spreading the project results at local, national and European level.

3.2. Activity 1: Establishing Training Scope and EQF Level 3 Alignment

From 01.01.2025 to 31.03.2025, INI-Novation will lead the process of defining the exact scope and structure of the training program 'AI-Driven Creativity: Advanced Training for Digital Innovators.' This activity will ensure that the program aligns with EQF Level 3 standards, equipping trainers with the knowledge and skills to integrate AI Act regulations into their future training efforts. This activity is broken down into four different tasks:

- **Task 1: Kick-off Meeting online:** The Kick-off meeting will initiate effective collaboration and ensure that all partners are aligned with the project objectives and activities.
- **Task 2: Conduct Focus Group Interviews**: Two focus group interviews—one in Germany and one in Bulgaria—will involve at least 7 staff members/network partners of each project partner, representing the target audience. These sessions will explore participants' understanding of the AI Act and identify specific learning needs within the creative industry. Building on the Needs Analysis, conducted as preparatory work before starting the project, these discussions will provide deeper insights into the challenges faced by participants, directly contributing to defining the training program's scope and structure.

- **Task 3: Define Core Competencies:** Using insights from the focus groups, this task will identify key skills and knowledge areas needed, focusing on AI risk management, compliance, and integration into creative practices. A report will align these competencies with the AI Act's critical aspects: (1) Risk classification, (2) Compliance, (3) Transparency, and (4) Data governance. This task lays the groundwork for developing the training content.
- **Task 4: Align Competencies with EQF Level 3:** INI-Novation and Budakov Films will map the identified competencies and learning objectives to EQF Level 3, ensuring the program meets European standards for vocational qualifications.

Activity 1 ensures that the training program is robust, tailored to the target audience's needs, and aligned with European standards, setting the stage for successful implementation and impact.

3.3. Activity 2: Producing the Training Program 'AI-Driven Creativity: Advanced Training for Digital Innovators'

This activity (led by Budakov Films) focuses on developing the training program, structured modules and instructional videos that address key aspects of the AI Act. This activity will ensure that the program addresses these essential regulatory requirements, helping entrepreneurs in the creative industries adhere to legal standards and ethical data management practices, including, ensuring alignment with EQF Level 3. This activity is broken down into four different tasks:

- **Task 1: Project Meeting (in Germany):** This Project Meeting will facilitate collaboration and ensure a unified approach to producing the training content.
- **Task 2: Develop Training Content:** Building on the results of Activity 1, it involves creating a comprehensive and specific training program that addresses 4 critical aspects of the AI Act: (1) Risk classification, (2) Compliance, (3) Transparency, and (4) Data governance. Each training module will be designed with a consistent structure aligned with EQF Level 3, ensuring that the content meets EU standards for vocational qualifications:

- Learning Objectives
- Theoretical Content
- Practical Exercises
- Assessment Criteria

Building on the Needs Analysis conducted during the preparation, 5 topics will be developed to address the critical aspects of the AI Act that were identified:

- -Understanding AI Risk Classification in Creative Projects
- -Ensuring Compliance with AI Regulations in the Creative Sector
- -Maintaining Transparency in AI-Driven Creative Processes
- -Data Governance for AI in the Creative Industry
- -Integrating Ethical AI Practices in Creative Entrepreneurship

These topics may vary according to the results of Activity 1.

- **Task 3: Produce Training Videos:** This task involves scripting and filming 5 instructional videos that complement the training modules. These videos will provide visual and practical demonstrations of the concepts covered in the modules, making the learning experience even more accessible.

- **Task 4: Review & Quality Assurance:** A cross-review of all training materials will be conducted to ensure they are accurate and aligned with EQF Level 3. It will ensure the content is inclusive and accessible to all learners. Then, the Beta version of the training program will be finalized, ready for testing in the following Activity 3.

3.4. Activity 3: Hands-On Training and Community Engagement (led by Budakov Films)

From 01.09.2025 to 31.12.2025, Budakov Films will oversee the testing, refinement, and optimization of the training program and accompanying videos, based on real-world feedback. The training materials will be translated into partner languages and include subtitles, ensuring accessibility and practicality for professionals in the field. Activity 3 is designed to ensure that the educational tools developed in the project are effectively tested, refined, and optimized based on real-world feedback. It consists of five different tasks:

- **Task 1: Project Meeting (Online):** In addition to discussing project management and dissemination activities, in this online meeting plans will be drafted for conducting the workshops and the two Open Public Events.

- **Task 2: Developing a Feedback Collection Methodology:** A comprehensive methodology will be created to guide the collection of feedback during the workshops and the Open Public Events. This methodology will include structured content designed to gather participant insights on the effectiveness, usability, and impact of the training program and videos.

- **Task 3: Train the Trainers Online Workshops:** Two 'Train the Trainers' workshops will be conducted online or on-site:, one in Germany and one in Bulgaria, with 10 trainers participating in each. These sessions will equip 20 trainers with the hands-on experience and knowledge necessary to effectively implement the training program and to support entrepreneurs in navigating AI compliance. Feedback will be gathered at the end of each workshop.

- **Task 4: Open Public Events in Each Partner Country:** Two Open Public Events will be organized, one in Germany and one in Bulgaria, each bringing together at least 20 participants, including young entrepreneurs, business incubators, educators, creative professionals, AI experts, IPR experts, policymakers, and other stakeholders. These events will showcase the training program, allowing participants to provide feedback and suggest improvements, fostering community engagement and broader dissemination.

- **Task 5: Final Review and Results Enhancement:** The consortium will thoroughly review and analyze all feedback collected during the workshops and public events. The finalized training program will be translated into German and Bulgarian, and the videos will be enhanced with subtitles, ensuring accessibility for a wider audience.

4. Project Results

All activities will produce several tangible results, each aligned with the specific tasks and objectives of the project. These deliverables will be critical in laying the foundation for the training program and ensuring it meets the project's goals.

Activity 1 will deliver the following results

- **Focus Group Interview Report:** A comprehensive PDF document titled "Insights and Learning Needs Report: AI Act Application in the Creative Sector" will summarize the results from both focus-group interviews conducted in Germany and Bulgaria. This report will capture the key insights and identified learning needs related to AI regulations, serving as a critical resource for shaping the training program.
- **Core Competencies Report:** A detailed PDF document titled "Core Competencies for AI-Driven Creativity: Aligning with AI Act Regulations" will outline the core competencies identified during Task 3.
- **EQF Level 3 Alignment Document:** PDF document, titled "Competency Framework Alignment: EQF Level 3 for AI and Creative Practices", will detail how the identified competencies and learning objectives have been mapped to EQF Level 3 standards.

All these tangible results will be uploaded to the project website, which will be inclusively designed according to WCAG 2.1 Level AA guidelines, ensuring accessibility for all types of users. The website and all format deliverables will emphasize inclusiveness, with content designed to be accessible and relevant to a diverse audience. The responsive design will ensure that the content is easily navigable on various devices, including desktops, tablets, and smartphones.

Based on the carefully designed 4 tasks, the following tangible results will be produced during Activity 2, ensuring the creation of high-quality, inclusive, and accessible training materials that align with the project's objectives:

- **A comprehensive and specific training program** (Beta version) consisting of 5 training modules that address the 4 critical aspects of the AI Act: (1) Risk classification, (2) Compliance, (3) Transparency, and (4) Data governance. The deliverable will be in the format of accessible PDF documents designed for all types of users and gadgets,

ensuring that the content is easily accessible and navigable. These modules will be published on the project website which will be WCAG compliant.

- **Five training videos** that complement the training modules, designed to reinforce and visually explain the content. The videos will be delivered in accessible formats (.mp4 or .mov) and posted on the project website, ensuring they are available for a broad audience, including those with varying accessibility needs.
- **A report titled "Inclusiveness and Diversity Review Report"**, presented in PDF format, which will address the cross-review process and evaluate the level of inclusion and diversity within the training materials. This report will assess how well the content meets the project's commitment to inclusiveness, ensuring that it is free from cultural bias and represents diverse perspectives.

The expected tangible results of Activity 3 are the following:
- **Feedback Collection Methodology:** A comprehensive methodology will be created to guide the collection of feedback during the workshops and Open Public Events. This deliverable will be provided as a PDF document in an accessible format, ensuring that the methodology can be effectively used and adapted by all participants and stakeholders.
- **Workshop Insights and Recommendations Report:** This document will summarize the results and feedback obtained during both 'Train the Trainer' workshops in Germany and Bulgaria. It will also provide concrete recommendations for improving the training program based on the participants' insights. The deliverable will be in the form of an accessible PDF document.
- **Open Public Events Summary and Refinement Report:** A report summarizing the outcomes of both Open Public Events, including the feedback received from participants and the specific refinements made to the project results. This document will be provided as an accessible PDF titled "Public Engagement and Refinement Report."
- **Finalized Training Program and Videos:** The refined training program and videos, along with their translated versions in German and Bulgarian, will be uploaded to the project website and disseminated among the partners and their networks. These resources will be accessible, inclusive, and designed to be navigable on various devices, ensuring wide usability and impact.

- Sustainability and Impact Strategy: This document will outline strategies to ensure the ongoing use, relevance, and expansion of the project's educational resources beyond its completion, ensuring the long-term impact and sustainability of the project's outcomes.

The expected results of project management and dissemination activities are:

- **Dissemination Plan** (due: 31.01.25): The Dissemination Plan, developed by Budakov Films, will outline the strategies and actions needed to effectively share the project's outcomes with a broad audience.

- **Quality Assurance Plan** (due: 31.01.25): The Quality Assurance Plan, developed by INI-Novation, will establish the standards and procedures for monitoring and evaluating the project's progress and outcomes. This plan will include specific performance indicators and feedback mechanisms to ensure that all activities meet the highest quality standards.

- **Sustainability and Impact Strategy** (due: 31.12.25): This document - produced by Budakov Films - will outline strategies to ensure the ongoing use, relevance, and expansion of the project's educational tools and resources beyond its completion.

- **Minutes of the project meeting** (due two weeks after the meetings), including the meeting agenda, the meeting's participants and summary of decisions taken in the meetings.

- **Final Report** (due 28.02.2026): Both partners will be responsible for producing the Final Report.

All deliverables will be developed with a strong emphasis on inclusiveness. This means that each piece of content will be designed to be accessible and relevant to a diverse audience, using a responsive design format that ensures the materials are easy to access and navigate on various devices, including desktops, tablets, and smartphones.

5. Other Outputs

The following outputs will be elaborated within the project management and dissemination activities (described in the project Dissemination Plan):

- **Development of the project's trademark**: Both partners will develop the project logo, which will be the project's trademark and visual identity.
- **Website:** The continuously updated project website will be a main dissemination and exploitation instrument, containing all relevant information on the project, its aims and approaches. It will be designed in English and comprise a resources section with relevant literature and links on the topic and a news section. Further all intellectual outputs can be accessed via the website during and after the project duration.
- **Social media presence** – an active social media presence will be achieved by using LinkedIn. A social media account will be set up, where news will be shared on a monthly rhythm to inform our target audience with the latest news about the project.
- **Newsletters:** At least 2 newsletters will be published during the project's life span with the aim of raising awareness about the project and its idea and objectives:
  - Newsletter no. 1: Information about the new project and its objectives, invitation to register at the project (February 2025)
  - Newsletter no. 2 with the presentation of the Training Course (October 2025)

In this chapter, we have provided an overview of some of the key dissemination outputs, while the full scope of dissemination activities is comprehensively detailed in the accompanying Dissemination Plan. It is important to note that the quality and effectiveness of all dissemination efforts will be rigorously monitored and evaluated in alignment with the specific objectives outlined in the plan, ensuring continuous improvement and alignment with our strategic goals.

In addition to the Erasmus+ platform, we plan to use EPALE to further disseminate the project results. By sharing project updates, insights, and final outputs on EPALE, we aim to enhance the visibility and impact of the project beyond the immediate consortium. This will contribute to the broader discourse on AI regulation and digital transformation within the Cultural and Creative Sector (CCS), supporting the exchange of best practices across Europe.

6. Quality Parameters

6.1. Product/Deliverables Quality

These quality aspects relate to all outcomes of a project, whether they are defined as "intellectual outputs" or not, but they include also information on intangible products such as learning and experience. Important questions to be considered include the following:

- Were deliverables prepared according to the project's timeframe?
- Were deliverables prepared according to high standards?
- Were any standards used for assessing the quality of deliverables? If so, how effective were they?

The Project Coordinator will monitor documents, deliverables and other project results. These will provide specifications of achievements related to the objectives for each deliverable.

6.2. Service/Product Provision Quality

This aspect of quality relates to the demands, expectations, and needs that are expressed by or interpreted from users and target groups that the project serves. These qualities focus on the project's performance, e.g. in the validation phase, and its adaptability to its context and social environment. Important questions to be considered include the following:

- Did the service provided address the target group's needs?
- Was the service developed using a user-centered approach?
- Was the service usable and user friendly?
- Was the service tested, evaluated, and revised?
- How adaptive and flexible was the service to target groups'/stakeholders' needs?
- Were any guides provided with respect to the service? If so, were they effective?

6.3. Achievement Indicators for Results

For the various outputs and activities, the following qualitative and quantitative indicators have been set:

QUALITATIVE INDICATORS:

- Participant Satisfaction and Learning Impact:

  Indicator: Feedback from participants on the relevance, quality, and applicability of the training program.

  KPI: At least 85% of participants report that the training content is highly relevant and applicable to their work.

  Method: Post-training feedback discussions conducted after the 'Train the Trainer' workshops and Open Public Events.

- Content Quality and Inclusiveness:

  Indicator: Evaluation of the training materials' alignment with EQF Level 3 standards and the inclusiveness of content.

  KPI: 90% of peer reviews and expert evaluations confirm that the training materials meet EQF Level 3 standards and are inclusive.

  Method: Peer reviews and expert evaluations using a standardized assessment rubric.

- Stakeholder Engagement:

  Indicator: Level of engagement and contribution from stakeholders during the Open Public Events.

  KPI: At least 7 stakeholders actively participate and provide feedback during each event.

  Method: Observation, interviews, and analysis of participation data from Open Public Events.

QUANTITATIVE INDICATORS:

- Training Module Completion Rate:

  Indicator: The percentage of participants who successfully complete the training modules.

  KPI: 90% of enrolled users complete all five training modules.

  Method: Tracking completion rates through the workshop sessions.

- Feedback Collection:

  Indicator: The volume of feedback received during workshops and public events.

  KPI: Collect at least 12 pieces of actionable feedback during the two workshops and two Open Public Events.

  Method: Counting and categorizing feedback submissions using the Feedback Collection Methodology, developed in Activity 3.

- Satisfaction KPI:

  Indicator: Participant Satisfaction with Training Program

  KPI: 85% of participants rate their overall satisfaction with the training program at 4 out of 5 or higher.

  Method: Post-training surveys distributed immediately after each training module and workshop, with results compiled and analyzed to assess overall satisfaction levels and identify areas for improvement.

INI-Novation will monitor the project's performance by regularly reviewing progress reports, analyzing feedback from participants and stakeholders, and tracking key performance indicators to ensure that the project meets its objectives. All the above-mentioned KPIs will be continuously monitored throughout the project, with regular reviews and adjustments made as necessary to ensure that the project stays on track to meet its objectives.

6.4. Measurement Indicators to Assess the Project Objectives and Results

The project targets a **specific group of 57 staff members**: entrepreneurship trainers and creative professionals, ranging in age from 31 to 53, who are actively engaged in entrepreneurship training and the digital creative sector. These professionals bring an average of 18 years of experience in entrepreneurship training and 12 years in the digital creative industry, positioning them as ideal candidates for advanced training in AI regulations and digital competencies.

The target group for the activity 1 consists of **21 staff members from both organizations**. These participants include trainers who deliver training in creative entrepreneurship and

creative professionals who produce content using AI and interact with VET learners. The demographic characteristics of this group include a balanced mix of genders, with participants aged between 30 and 55, bringing an average of 15 years of experience in their respective fields.

The target group for Activity 2 consists of **21 experts from both INI-Novation and Budakov Films,** who bring a wealth of experience and expertise to the project. These participants include trainers specializing in creative entrepreneurship and creative professionals who use AI in their content production while interacting with VET learners. The participants have solid expertise in developing high-quality training programs aligned with EQF levels, including similar initiatives. They also possess deep knowledge in EU policies (those from INI), AI applications (both INI and Budakov Films), and the production of engaging training videos (Budakov Films).

The demographic mix includes a balanced representation of genders, with participants aged between 30 and 55 and an average of 15 years of experience in their fields.

The target group for Activity 3 includes **20 trainers from both INI-Novation and Budakov Films**, along with freelancers that both partners regularly collaborate with. These participants share a similar demographic profile, as described in Activity 2, consisting of individuals aged between 30 and 55, with an average of 15 years of experience in their respective fields, and a balanced representation of genders. Additionally, the target group for this activity extends to at least 40 experts in AI, IPR experts, policymakers, and other stakeholders who will attend the Open Public Events in Germany and Bulgaria.

7. Project Management Quality

A Steering Committee, led by INI-Novation, will be established, consisting of two representatives from each partner organization. To ensure effective management and coordination, the following practices will be implemented:

- **Sustainable Practices:** The project will incorporate sustainable practices, such as minimizing travel by prioritizing virtual meetings and using digital tools to reduce paper usage. Energy-efficient solutions will be utilized in project activities to ensure an environmentally conscious approach.

- **Dissemination Plan:** This plan will ensure that the project's outcomes are effectively communicated to a broad audience, maximizing impact and engagement across the creative industry.

- **Performance Indicators:** Specific performance indicators are established (see above in chater 6.) to measure the progress and quality of work. INI-Novation will contribute to developing these indicators within this Quality Assurance Plan to maintain high standards throughout the project.

- **Electronic Working Papers & Shared Cloud:** INI-Novation will develop electronic working papers outlining the project management structure, procedures, and internal progress monitoring measures. These documents will be shared with Budakov Films in a secure cloud environment for input and feedback, ensuring that all partners are aligned and informed.

- **Regular Meetings**: Regular meetings will be held at the beginning and end of each of the three project activities during the 1-year project duration. These meetings will serve as critical checkpoints to review progress, address challenges, and plan the next phases of the project.

- **Ongoing Communication:** For ongoing communication, the partners will use open-source and secure tools for instant messaging, Google Drive for file sharing, and MS Teams or Zoom for video conferencing. These tools will ensure that all partners can collaborate efficiently and stay connected throughout the project.

Both partners will collaborate to ensure the Final Report reflects the project's comprehensive achievements and insights.

8. Project Timeline

Project name: Navigating AI Regulations: Practical Guide

Partners: INI-Novation GmbH (INI), Budakov Films (BF)

Start date: 1-Jan-25
End date: 31-Dez-25

Task ID	Task Name & Result	Assignee	Start Date	End Date	Completed
A1	Alignment	INI	1-Jan-25	31-Mär-25	0%
1.1	Kick off TPM 1 in Germany	INI	1-Jan-25	31-Jan-25	0%
1.2	Logo Design and set up social media	BF	1-Jan-25	31-Jan-25	0%
1.3	Design and development of a website	BF	1-Jan-25	15-Feb-25	0%
1.4	Conduct 2 focus-group interviews and data analysis in pdf	INI & BF	1-Jan-25	31-Jan-25	0%
1.5	Core Competencies Report	BF	1-Feb-25	28-Feb-25	0%
1.6	EQF Level 3 Alignment Document	BF	1-Mar-25	31-Mär-25	0%
1.7	Dissemination Plan & Quality Assurance Plan	BF & INI	15-Mar-25	31-Mär-25	0%
A2	Creativity: Advanced Training for Digital	BF	1-Apr-25	31-Aug-25	0%
2.1	TPM (Online)	BF	1-Apr-25	30-Apr-25	0%
2.2	Develop Training Content: Beta version	BF & INI	1-Mai-25	30-Jun-25	0%
2.3	Producing 5 training videos	BF & INI	1-Jul-25	31-Jul-25	0%
2.4	Inclusiveness and Diversity Review Report	BF	1-Aug-25	31-Aug-25	0%
A3	Hands-On Training and Community Engagement	INI	1-Sept-25	31-Dez-25	0%
3.1	TPM (Online)	INI	1-Sept-25	30-Sept-25	0%
3.2	Feedback Collection Methodology	BF&INI	1-Sept-25	30-Sept-25	0%
3.3	Workshop Session in Germany	INI	1-Okt-25	15-Okt-25	0%
3.4	Workshop Session in Bulgaria	BF	1-Okt-25	15-Okt-25	0%
3.5	Workshop Insights and Recommendations Report	INI	16-Okt-25	30-Okt-25	0%
3.6	Open Public Event in Germany	INI	1-Nov-25	15-Nov-25	0%
3.7	Open Public Event in Bulgaria	BF	1-Nov-25	15-Nov-25	0%
3.8	Summary of the events and Refinement Report	BF	16-Nov-25	30-Nov-25	0%
3.9	Finalized Training Program, Videos & Translations	BF&INI	1-Dez-25	31-Dez-25	0%
3.9.1	Sustainability and Impact Strategy	INI	1-Dez-25	31-Dez-25	0%

9. Plans for Continuing Using the Results

Both INI-Novation and Budakov Films are committed to continuing the use of the project's results beyond its completion. They will outline specific actions for sustaining and expanding the use of these results in the Sustainability and Impact Strategy, which will be developed during Activity 3. Some of the most important actions in this strategy refer to:

- **Scheduled Webinars and Workshops:** INI and Budakov Films will organize annual webinars and workshops to reintroduce and update the training materials.
- **Annual Review and Revision Cycle**: Establish an annual cycle to review and update the training modules and videos, integrating feedback from participants and new regulatory changes to keep the content relevant and accurate.
- **Partnership Expansion:** INI and Budakov Films will develop collaborations with new educational institutions, such as XU University (Germany), New Bulgarian University (Bulgaria), etc. and industry partners such as BEDA and Bulgarian Design Group to integrate the training program into their curricula.
- **Alignment with EU Values:** Regularly update the training content to reflect and promote EU values such as inclusivity, diversity, and ethical AI practices, ensuring that the program fosters a culture of responsible and equitable innovation across EU.